

Engagement and Effort	<i>Valiente</i> SANNA LEINONEN
Activity 1	No talking, please
Materials	colored markers, flipchart paper, tape
Description and purpose	An activity where the participants have to work together without talking to each other.
Instructions	<ol style="list-style-type: none"> 1. Give the team markers and a paper 2. Have the team draw a floorplan of a perfect classroom for a group of students. Money is no objective, have fun! 3. Participants may not talk to anyone while planning or drawing 4. After 10 minutes drawing is shared and discussed
Skills and objectives	The objective is to show the participants that they need to find ways to work together to complete a task.
Source	Miller
Activity 2	Stack'em up
Materials	A set of 16 random playing cards for each team
Description and purpose	In this activity participants learn to cooperate with each other, have fun, and reinforce communication skills.
Instructions	<ol style="list-style-type: none"> 1. Give each team a random set of 16 playing cards 2. Have the teams shuffle the cards and lay out all their cards in a grid (four rows and four columns) value facing up 3. The objective is to reduce the 16 cards down to one stack, or the smallest number of stacks possible 4. Rules: <ol style="list-style-type: none"> a) A card (or a stack) may be moved any distance horizontally or vertically, NEVER diagonally b) It must always end its move on top of another card (or stack) that is the same rank or suit. It can never take an empty space c) once a card is placed on top of another card, the resulting stack is moved as one unit. d) allow the team 10 minutes to play
Skills and objectives	This activity is a way to enhance creative problem solving and help the individuals understand the value of being flexible.
Source	Miller

Activity 3	Legoman
Materials	Legos
Instructions	<ol style="list-style-type: none"> 1. Divide everyone into small teams of 2 or more. 2. Select an overseer who isn't on a team to build a random structure using Lego building blocks within 10 minutes. 3. The other teams are then required to replicate the structure exactly (including size and color) within 15 minutes—however, only one member from each group can look at the original structure. They must figure out a way to communicate the size, color, and shape of the original structure to their team who has no reference of the original model.
Skills and objectives	This activity highlights the importance of clear communication.
Source	Multiple